

| Amount of shift (byte) | Structure definition | Content (example) | Notation |
|------------------------|--|---|--|
| 0000-0011 | typedef struct tagUSHStringHeader { UINT32 NumberOfLanguage; LANGHEADERENTRY* HeaderEntry[1]; } StringHeader; typedef struct tagUSHStringHeader { UINT32 LangID; INT32 LangPointer; LANGHEADERENTRY* } LANGHEADERENTRY; | 01 00 00 00 00 00 00 00 0c 00 00 00 | Number of language in file (1) Sign of language (0:English) Amount of word shift of beginning of the file |
| 0012-0019 | typedef struct tagUSHStringHeader { UINT32 LanguageID; UINT32 LangCharacteristic; UINT32 LangSize; INT32 StringPointer; INT32 R1U1; INT32 RFU2; INT32 RFU3; } StringHeader; | 00 00 00 00 14 00 00 00 0C 9B 00 00 2B 00 00 00 11 11 11 11 FF FF FF FF FF FF FF FF | Sign of language (0:English) Space Words of file Amount of word shift of beginning of the file Space |
| 0040-0043 | UINT32 COUNT | 7F 04 00 00 | Amount of vocabulary entries |
| 0044-xxxx | INT32 STRINGPOINTER | xx xx xx xx | Amount of data shift |
| xxxx-xxxx | const INT8 *string; | | Vocabulary entries with 0000 ending, retrieving amount of shift according to index |

Fig. 1

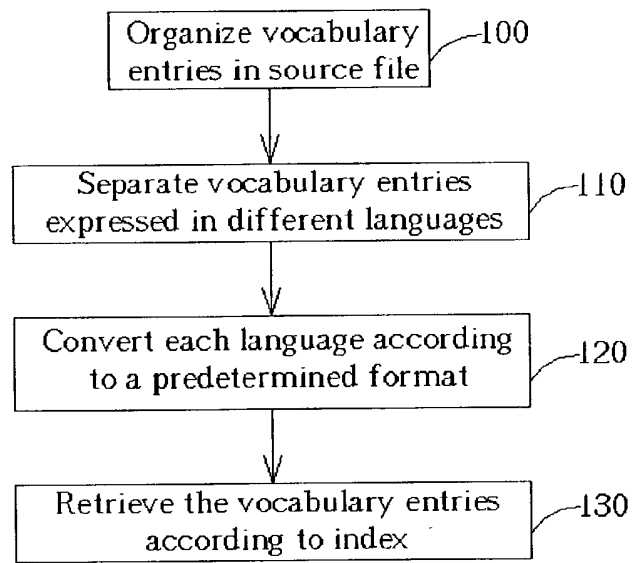


Fig. 2